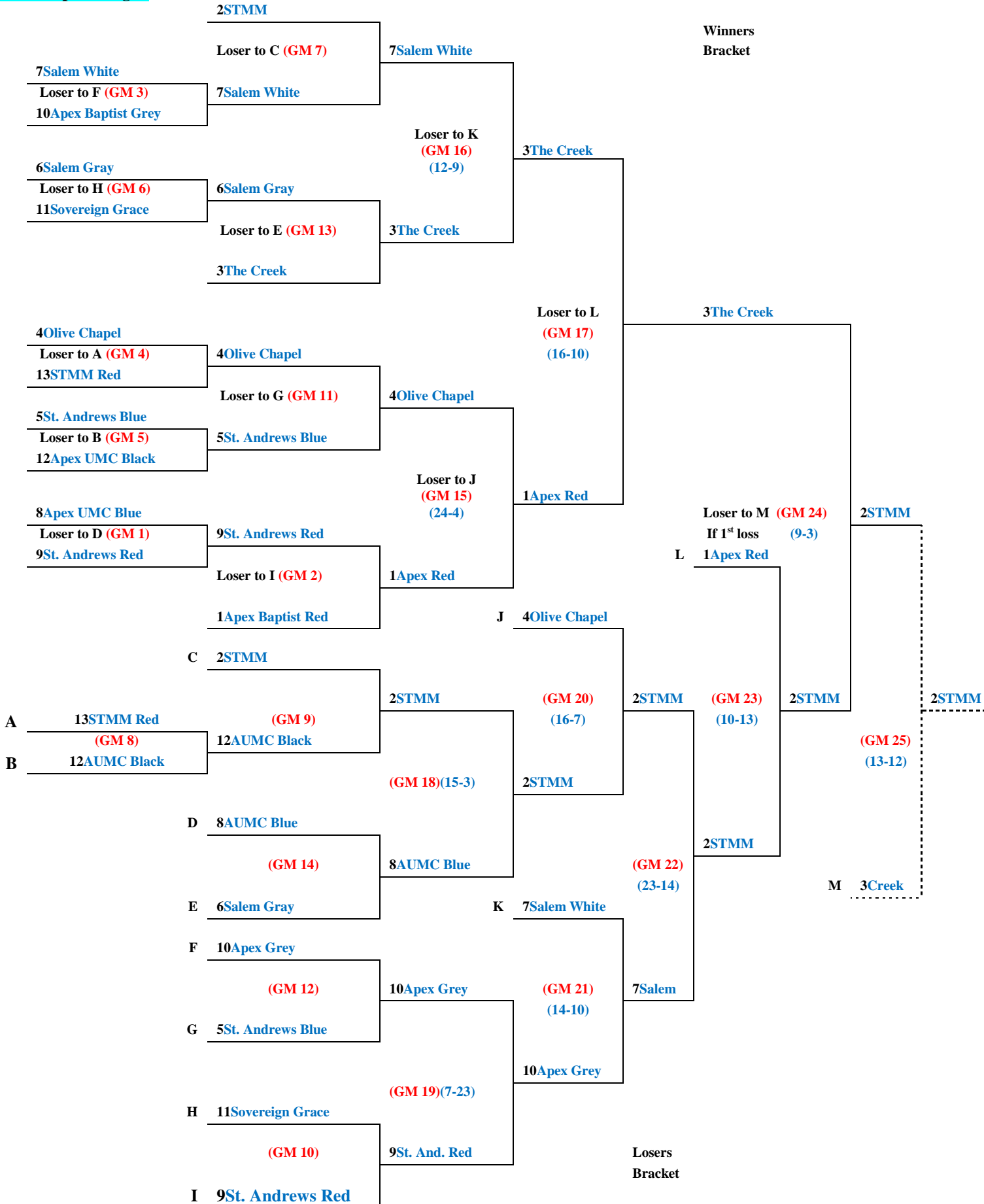


Church Open League



CHURCH OPEN LEAGUE TOURNAMENT SCHEDULE

- HOME TEAM IS HIGHEST SEED THROUGHOUT TOURNAMENT AND OCCUPIES

DAY	DATE	TIME	FIELD	TEAMS	GAME
SAT	6/5	6PM	<i>ACP 2</i>	SEED 8 VS. SEED 9	GM 1
		7PM	<i>ACP 2</i>	WINNER GM 1 VS. SEED 1	GM 2
		8PM	<i>ACP 2</i>	SEED 7 VS. SEED 10	GM 3
		6PM	<i>ACP 3</i>	SEED 4 VS. SEED 13	GM 4
		7PM	<i>ACP 3</i>	SEED 5 VS. SEED 12	GM 5
		8PM	<i>ACP 3</i>	SEED 6 VS. SEED 11	GM 6
SUN	6/6	1:30PM	<i>ACP 2</i>	WINNER GM 3 VS. SEED 2	GM 7
		2:30PM	<i>ACP 2</i>	LOSER GM 4 VS. LOSER GM 5	GM 8
		3:30PM	<i>ACP 2</i>	LOSER GM 7 VS. WINNER GM 8	GM 9
		4:30PM	<i>ACP 2</i>	LOSER GM 6 VS. LOSER GM 2	GM 10
		1:30PM	<i>ACP 3</i>	WINNER GM 4 VS. WINNER GM 5	GM 11
		2:30PM	<i>ACP 3</i>	LOSER GM 3 VS. LOSER GM 11	GM 12
		3:30PM	<i>ACP 3</i>	WINNER GM 6 VS. SEED 3	GM 13
		4:30PM	<i>ACP 3</i>	LOSER GM 13 VS. LOSER GM 1	GM 14
FRI	6/11	7PM	<i>ACP 2</i>	WINNER GM 2 VS. WINNER GM 11	GM 15
		8PM	<i>ACP 2</i>	WINNER GM 7 VS. WINNER GM 13	GM 16
		9PM	<i>ACP 2</i>	WINNER GM 15 VS. WINNER GM 16	GM 17
		7PM	<i>ACP 3</i>	WINNER GM 9 VS. WINNER GM 14	GM 18
		8PM	<i>ACP 3</i>	WINNER GM 12 VS. WINNER GM 10	GM 19
		9PM	<i>ACP 3</i>	LOSER GM 15 VS. WINNER GM 18	GM 20
		10PM	<i>ACP 3</i>	LOSER GM 16 VS. WINNER GM 19	GM 21
SAT	6/12	6PM	<i>ACP 2</i>	WINNER GM 20 VS. WINNER GM 21	GM 22
		7PM	<i>ACP 2</i>	LOSER GM 17 VS. WINNER GM 22	GM 23
SUN	6/13	2PM	<i>ACP 2</i>	WINNER GM 17 VS. WINNER GM 23	GM 24
		3PM	<i>ACP 2</i>	(IF NECESSARY)	GM 25

THIRD BASE DUGOUT EXCEPTION: GAME 25 . . . WINNER OF GAME 24 IS HOME TEAM

- 12 RUN SLAUGHTER RULE IS IN EFFECT UNTIL GAME 24 & GAME 25
- GAME 24 &/OR 25 WILL BE 7 INNINGS IN LENGTH; NO TIME LIMIT